In the Claims:

Marked-up versions of the amended claims have been reproduced below in an appendix A on a separate page. All the pending claims have been reproduced in the appendix for the convenience of the examiner. The amended claims below are "clean," having no underlining or brackets. Please substitute the clean versions of 1, 21, 24 and 35. Please cancel claims 14-20.

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1. (Three Times Amended) A gaming machine comprising:

a master gaming controller designed or configured to control a game of chance played on the gaming machine wherein the gaming machine is operable for each played game of chance to:

    1) receive a selection of a prize from a list of prizes prior to determining the outcome of the played game of chance wherein the prize corresponds to an award for at least one outcome for the played game of chance and wherein the prize is only awarded after the outcome of the played game of chance is determined,

    2) determine the outcome for the played game of chance

    3) display the outcome for the played game of chance and

    4) indicate an award of the prize when the determined outcome for the played game of chance is the same as the at least one outcome for the played game of chance corresponding to the prize;

a memory for storing the list of prizes; and

a prize display mechanism for displaying the list of prizes stored in the memory; and

a prize selection mechanism for selecting one or more prizes corresponding to one or more outcomes of the game of chance played on the gaming machine

    wherein the prizes include cash prizes and non-cash prizes.

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21. (Three times Amended) A prize distribution network comprising:

(a) a prize server comprising;

    an interface for providing prize information to one or more gaming machines wherein at least one of the gaming machines is external to the prize server; and

    a memory storing the prize information as groups of prizes for separate display on the one or more gaming machines; and

(b) a plurality of gaming machines each gaming machine comprising;

    a memory storing a list of prizes; and

    a prize display mechanism displaying the prizes; and

a prize selection mechanism for selecting one or more prizes for one or more outcomes of a game of chance played on the gaming machine wherein the prizes include cash prizes and non-cash prizes and wherein at least one gaming machine of the plurality of gaming machines is operable for each played game of chance on the at least one gaming machine to: 1) receive a selection of a prize from the list of prizes prior to determining the outcome of the played game of chance wherein the prize corresponds to an award for at least one outcome for the played game of chance and wherein the prize is only awarded after the outcome of the played game of chance is determined, 2) determine the outcome for the played game of chance 3) display the outcome for the played game of chance and 4) indicate an award of the prize when the determined outcome for the played game of chance is the same as the at least one outcome for the played game of chance corresponding to the prize.

24. (Twice Amended) In a gaming machine having a prize selection mechanism, a prize display mechanism for displaying a list of prizes, a method of selecting a prize specific to an outcome of a game of chance played on a gaming machine, the method comprising;

displaying multiple prizes available for selection on the prize display mechanism;

receiving an input signal from the prize selection mechanism for selecting a prize from the list of prizes prior to determining the outcome of the game of chance, said input signal corresponding to a user's selection of the selected prize wherein the selected prize corresponds to an award for one of the outcomes of the game of chance and wherein the prize is only awarded after the outcome of the played game of chance is determined;

receiving a wager for the game of chance;

determining the outcome for the game of chance;

presenting the outcome for the game of chance; and

indicating an award of the selected prize when the determined outcome for the game of chance is the same as the one the outcomes of the game of chance corresponding to the prize selection

wherein the prizes include cash prizes and non-cash prizes.

35. (Three Times Amended) In a prize distribution network comprising a plurality of gaming machines connected to a prize server, a method for distributing information about prizes available on specific gaming machines, the method comprising,

establishing communication with each gaming machine connected to the prize server; and

sending prize information from a memory on the prize server to a memory on each gaming machine, said prize information specific to prizes which are available for selection by game players as game awards on games played on the gaming machines